

## 6. ROBOTOVATE

### 6.1 GOAL

Market, for votes from all attendees at the event, an innovative, working robotic product (autonomous and/or remote controlled) that customers will want to buy!



### 6.2 DIVISION

- Teams in this challenge compete in one division:  
Middle School + High School
- Teams of 2 to 4 Players

### 6.3 REQUIREMENTS

- Any robot, any platform, costing \$3000 USD or less, that meets the following design constraints.

Type	Specifics
Platform	Not limited
Type	Not limited
Volume / Weight	Not limited
A robotic system	INPUT-PROCESS-OUTPUT structure
Poster	Size : <b>About 594 mm × 841 mm (size : A1)</b> (You can prepare some Videos, Business cards and promotional Fliers.)

- You have a table and chair. Bring your own materials to set up your booth space to market your product.
- A booth space and electricity will be provided. Internet is not provided during the competition days.
- You are free to roam the event.
- You don't have to be always at the booth, but Not allow anyone outside the team to sit or advertise at your booth.
- Prohibited
  - Exchanging votes with gifts
  - Looking at other people's votes
  - Forceing or disturbing other people's votes

### 6.4 CHECK AND PRESENTRATION

- The judge will check at any time whether advertising activities conform to the rules.
- On the final day, **you will have a presentation** After qualifying for the other challenges. Japanese / English / Chinese interpretation is possible.
  - Why did you want to make it ? (Motive,Reason)
  - How was it resolve ? (Measures, Processing)
  - About the result and impression
  - Within about 3 minutes

### 6.5 VOTING

- One ballot box is set on.
- ALL attendees will have a single vote to cast for Robotovate products.

- Voting period is from the opening ceremony of the second day to 12:00 on the last day.
- The copied vote is invalid.
- Decision criteria
  - Creativity: Coming up with something NEW
  - Technology: Idea, Knowledge, Device
  - Element of Surprise or Funny
  - Originality, Unique